



With a national coverage model including points of sale in Montreal, Toronto and Vancouver, 3vis is the largest Media & Entertainment reseller in Canada that supplies 3D software for the video game, film, television and architecture industries. Of the wide range of Autodesk products it carries, 3vis offers 3dsMax, Maya, Softimage, MotionBuilder, Mudbox, AutoCAD, as well as other 3D products including V-ray by Chaos Group, Nuke by The Foundry, Fusion by Eyeon, PFTrack by The Pixel Farm and Boujou by 2d3. The 3vis Service Centre provides specialized solutions and adapted services such as Technical Support, Pipeline Consulting, Customized Onsite Trainings and Financing.



Film / TV



Games



Architecture

AVAILABLE AT 3VIS



3ds Max Maya Softimage Motion Builder Mudbox Entertainment Creation Suites Real-Time Animation Suites 3ds Max Design Showcase AutoCAD AutoCAD Visualization Suite



Autodesk 3ds Max

Autodesk® 3ds Max® 2010 software is an industry standard 3D modeling, animation, rendering, and visual effects solution used to produce and award-winning games, film and video content.



Autodesk Softimage

Autodesk® Softimage® 2010 software is the fastest version of Softimage ever. This latest release boasts accelerated performance, and the complete Softimage® Face Robot® toolset.



Autodesk Mudbox

Autodesk® Mudbox™ 2010 software is a highly intuitive 3D digital sculpting and texture painting solution for artists in the game, film, television, and design industries.



Autodesk Real-Time Animation Suites

The Autodesk® Real-Time Animation Suites gives artists and production facilities a powerful 3D animation solution at a significant cost saving. Available in two options, the suite offers a choice of either Autodesk® Maya® 2010 software or Autodesk® 3ds Max® 2010 software— both award-winning 3D modeling, animation, rendering, and effects solutions—and includes Autodesk® MotionBuilder® 2010 real-time character animation software.



Autodesk Showcase

Autodesk® Showcase® 2010 design visualization software enables design, engineering, and marketing teams to quickly and efficiently create accurate, realistic, and compelling imagery from 3D CAD data.



AutoCAD Visualization Suite

Bring ideas into focus with the powerful, flexible features found in AutoCAD® Visualization Suite software, a comprehensive package of AutoCAD®, 3ds Max® Design, and Autodesk® Showcase®.



Autodesk Maya

Autodesk® Maya® 2010 software is the first software release to unify the Maya 2009 feature set, Maya Composite high dynamic range compositing system and more into a single affordable offering.



Autodesk MotionBuilder

Autodesk® MotionBuilder® 2010 software is the leading real-time animation software: an ideal tool for high-volume game animation pipelines, director-driven virtual cinematography and real-time character simulations.



Autodesk Entertainment Creation Suites

The Autodesk® Entertainment Creation Suites offer a powerful range of creative toolsets at a significant cost saving. Available in two options, the suite offers a choice of either Autodesk® Maya® 2010 software or Autodesk® 3ds Max® 2010 software and includes Autodesk® MotionBuilder® 2010 real-time character animation software, as well as Autodesk® Mudbox™ 2010 digital sculpting and 3D painting software.



Autodesk 3ds Max Design

Autodesk® 3ds Max® Design 2010 software is a comprehensive 3D modeling, animation, and rendering solution that offers integrated workflows with the AutoCAD® and Revit® software families of products.



AutoCAD

Design and shape the world around you with AutoCAD® software, one of the world's leading CAD software. Help speed documentation, share ideas seamlessly, explore ideas more intuitively in 3D, and customize programs for your specific needs. It's time to take design further.

